

Cleobury Mortimer Footpath Association

is a member of Shropshire Council's Parish Paths Partnership (P3) scheme. We have monthly work parties to maintain local Rights of Way. This includes footpath clearance and installation or repair of stiles, gates, bridges, fingerposts etc. We also encourage use of local footpaths by leading Sunday walks in and beyond our parish and produce a number of printed guides for walks in our glorious countryside.

For more information please visit our website: www.cmfa.co.uk



Walkers are Welcome

Cleobury Mortimer joined this volunteer led national organisation of affiliated towns in 2010. This status is awarded to towns with well maintained, safe way-marked footpaths and who give a warm welcome to walkers in their accommodation, pubs, cafes, and shops.



Build walking into your daily routine

Start gradually, set yourself small targets and goals and build slowly from there. Small changes can make a big difference. The most important thing is to make a start as any activity is better than none. To get the most benefit you need to do 30 minutes continuous moderate physical activity on at least 5 days of the week and any health benefits gained will be lost if you don't stay active.

Useful websites:

Shropshire Great Outdoors: www.shropshiregreatoutdoors.co.uk
Cleobury Country Centre: www.cleoburycountry.com
Walkers are Welcome: www.walkersarewelcome.org.uk







2018

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Cleobury Country Walks



Walk 24: Neen Savage Safari

Length: 2¼ miles (3.5kms) or 6½ miles (10.5kms)

Time: 1 or 3 hours

Start: Cleobury Mortimer Golf Club Car Park **Walk Grade:** *Short walk* – Easy, fairly flat, no stiles.

Long Walk – Energetic. Mainly gates but 1 stile at point 8 and 4

between point 9 & 10.

In very muddy conditions or when there are crop obstructions, the longer walk can be made easier by following the two lanes from point 5 to point 6. But beware traffic. HGV occasionally use the first lane and the second lane is busier and has blind bends.



A splendid walk in very quiet rural countryside. The long walk features views over the Wyre Forest and Clee Hills and a short stretch of the River Rea.

This walk starts at our popular golf club where it may be possible to finish with a meal or drink. It is open to non-members

This walk may be difficult in June & July due to crop obstructions.

Walk prepared by Cleobury Mortimer Footpath Association

Walk Directions

- Go past the shop and along track. Keep on track as it goes sharp left. At bottom of hill go left up steps and straight on. At fingerpost turn right across front of greens into trees and through gate into field. Keep to left edge of field to junction with footpath on left.
- For short walk, go left into dip then left up to gate. Follow path through trees to track. Turn left to rejoin longer walk at point 11.

For longer walk, continue along field edge, curving right to concrete track. Turn left along track, uphill then down. Just before large pond, turn left along field edge, over footbridge and through gate into WALL TOWN FORT [the remains of a Roman Fort, a scheduled monument].

- Turn left along field edge, through field gate then right along fence to road. Turn right along road for 50mtrs then cross.
- 4 Go diagonally left to far corner of concrete area and through gate into field. Veer right to next gate, across corner of field and through field gate. Turn right along field edge and over bridge. Follow right field edge uphill then around to the left to gate. Go diagonally right across field to gate onto lane.
- Turn left along lane for 100mtrs then right along tarmac track. At hedge line, turn left along edge of large field. Eventually come to kissing gate on right. With hedge as 12 O'clock turn left across field to 10 O'clock. After brow of hill you will see, far away, a building and copse of trees to the right of that. Aim just to the right of the copse for gate onto lane.

Cross with care (you are on a blind bend) to gate opposite.

6 Continue along field edge with hedge on right to go through kissing gate.

Go downhill along left edge of field. At end take steps down to lane. Go right for 50 metres then through gate on left into field. Go diagonally left through old tree line and continue downhill through old gate onto line of old DITTON PRIORS RAILWAY [This spur of branch line from Bewdley to Tenbury Wells was opened in 1908. During the Second World war it carried armaments from Royal Navy Depot at Ditton Priors. It closed in 1960].

- Continue down to River Rea. Turn left with river on your right, through gate and over ditch into field. Keep to right edge of field, first alongside river then around left bend to stile in corner.
- Go over stile and forward, keeping field edge to your left. Continue through gate and in same direction to tarmac track. Go forward to lane. Turn right for 300 metres to private house on left which was NEEN SAVAGE OLD SCHOOL HOUSE [a School for 20 poor parish boys from 1829 to 1888].
- Take driveway of old schoolhouse and continue past house and through gate into field. At far end, go over stile and through woodland to a stile then footbridge. Continue through gate and uphill along field edge to stile at top (again crossing old railway line).
- After crossing railway, keep in same direction across field, through farm gate and across next field to road. Cross and continue in same direction with hedge on left to another road. Cross and go down farm track. Follow track around right bend and through gate to kissing gate on left.
- Stay on track and where it bends left, go through gate on right through trees to kissing gate into field. Turn left along field edge to finger post and line of trees. Go diagonally right across field to gate in hedge. Cross next field slightly left and through gate. Follow path to road. Go left through trees back to the golf clubhouse.

